

Phoneme Matching PA. 030

Phoneme Dominoes



Objective

The student will match initial phonemes in words.



Materials

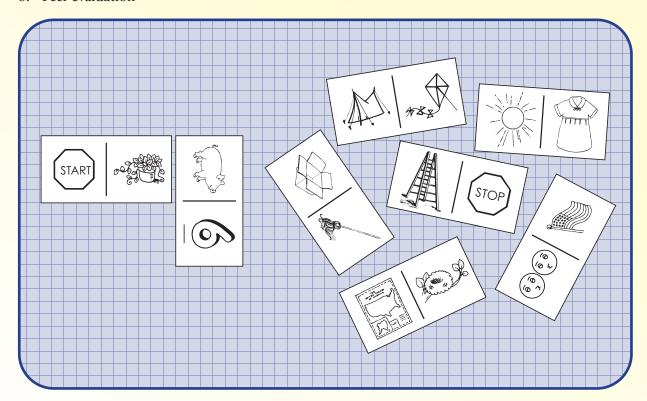
► Domino picture cards Copy on card stock, cut, and laminate.



Activity

Students match pictures with the same initial sound while playing a domino game.

- 1. Scatter domino picture cards face up on a flat surface.
- 2. Taking turns, student one places the START domino on the table, names the picture on the other side of the domino and says its initial sound (i.e., "plant, /p/").
- 3. Looks for a domino with a picture that has the same initial sound, names it, and says its initial sound (i.e., "pig, /p/"). Connects the two dominoes.
- 4. Student two names the picture on the other side of the domino (i.e., "six"), says its initial sound (i.e., "/s/"), and finds the domino with the matching sound. Names the picture and says its initial sound (i.e., "sun, /s/"). Connects it to the domino.
- 5. Continue until all dominoes are connected.
- 6. Peer evaluation

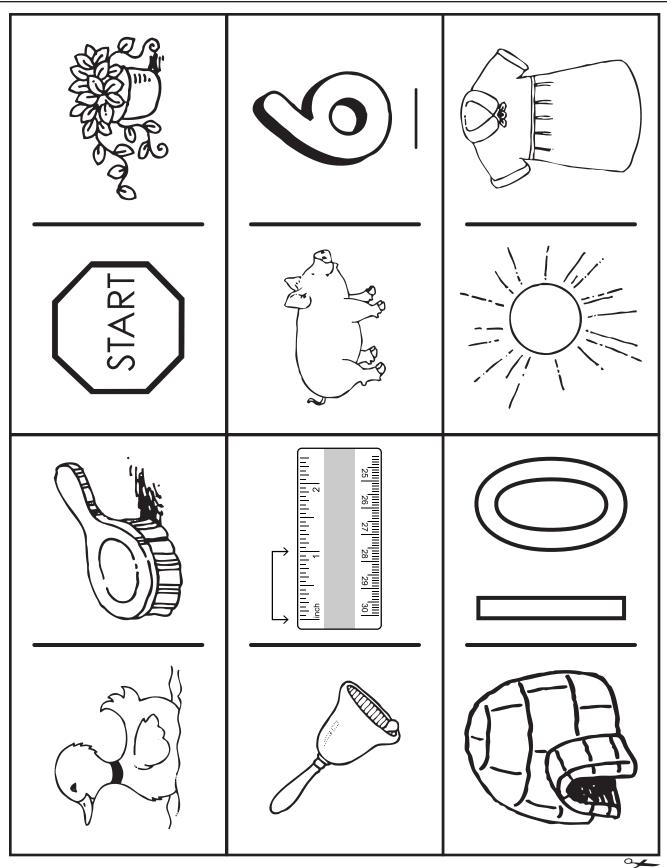




Extensions and Adaptations

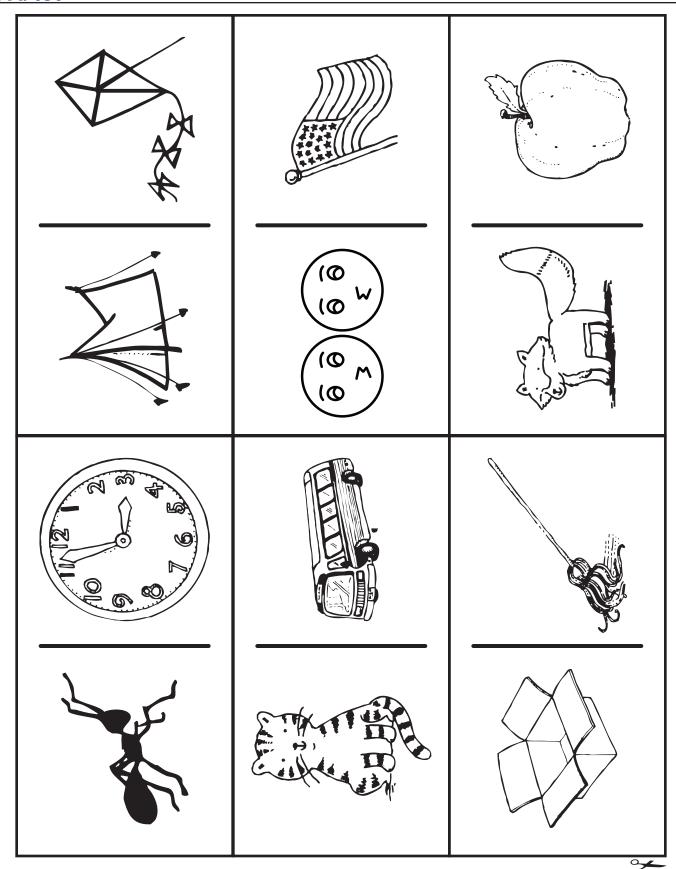
► Make and use medial sound dominoes.

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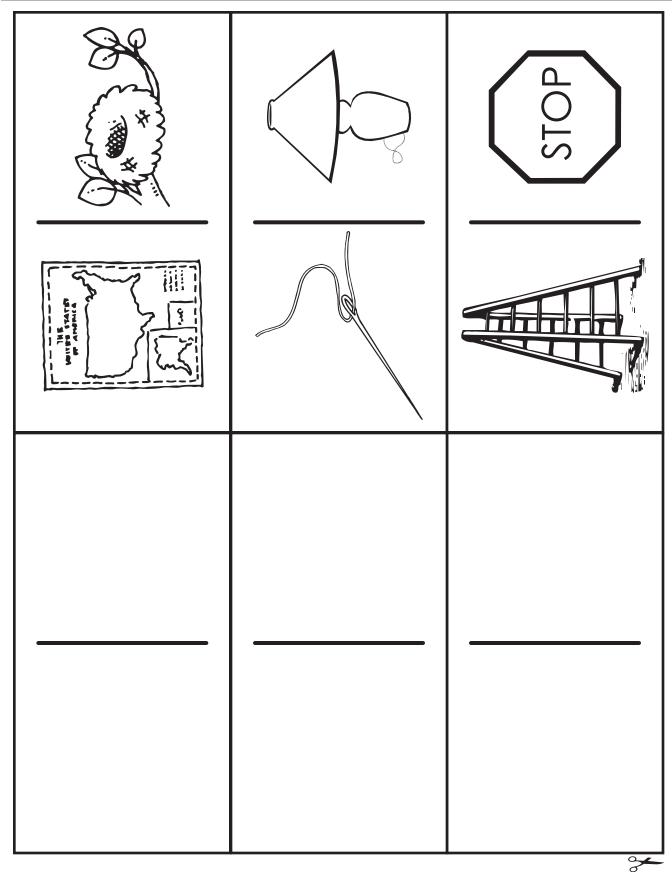
domino picture cards: START/plant, pig/six, sun/dress, duck/brush, bell/inch, igloo/ten

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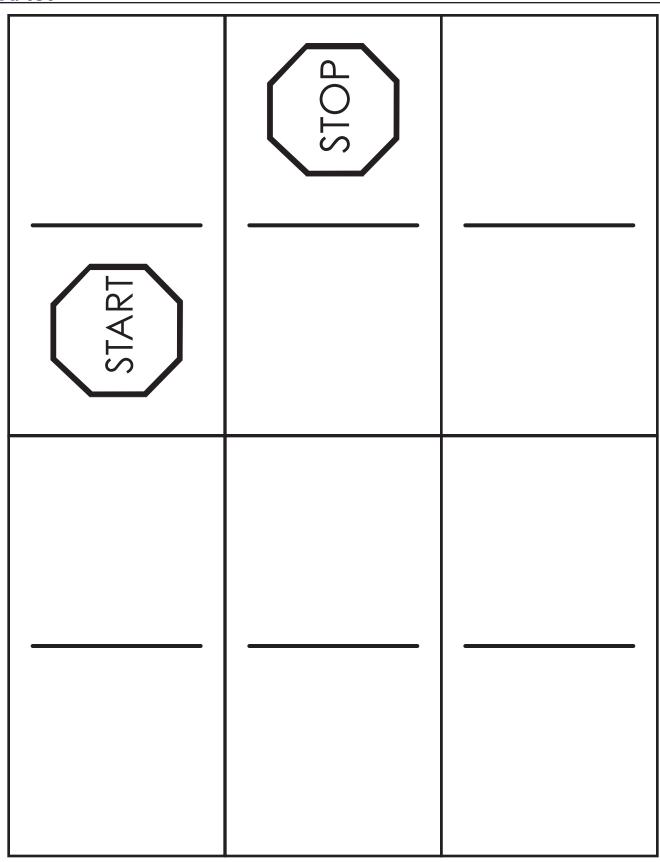
domino picture cards: tent/kite, kiss/flag, fox/apple, ant/clock, cat/bus, box/mop

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domino picture cards: map/nest, needle/lamp, ladder/STOP

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