**Advanced Phonics**

**Variant Correspondences**

**Domino Duo**

**Objective**

The student will identify variant correspondences in words.

**Materials**

- Domino cards (Activity Master AP.002.AM1a - AP.002.AM1b)

**Activity**

Students match same consonant sounds that are spelled differently by playing a domino game.

1. Scatter domino cards face up on a flat surface.
2. Taking turns, student one places the START domino on the table and reads the word on the other end of the domino (i.e., locket).
3. Looks at underlined letters and states consonant sound (i.e., /k/). Selects domino with the same underlined consonant sound and reads word (i.e., pelican). Connects it to the domino.
4. Student two reads the word on the other side of the domino (i.e., blizzard), identifies the sound for the underlined letter or letters (i.e., /z/), finds the domino with a matching consonant sound, and reads word (i.e., compose). Connects it to the domino.
5. Continue until all the dominoes are connected.
6. Peer evaluation

**Extensions and Adaptations**

- Fill in the variant correspondences to complete the word (Activity Master AP.002.SS).
- Make other dominoes (Activity Master AP.002.AM2a - AP.002.AM2b).
START/locket, pelican/blizzard, compose/paragraph, gruff/essay, center/knuckle, sign/wax
Domino Duo

- object
- kettle
- pollute
- remarks
- postage
- hiked
- spaghetti
- wreath
- public
- guide
- rapid

Remarks/object, postage/kettle, hiked/pollute, public/spaghetti, guide/wreath, rapid/STOP
<table>
<thead>
<tr>
<th>Name</th>
<th>Domino Duo</th>
</tr>
</thead>
<tbody>
<tr>
<td>sna_e</td>
<td>turn_d</td>
</tr>
<tr>
<td>bri_j</td>
<td>_ong_r</td>
</tr>
<tr>
<td>crack_t</td>
<td>_ife_n</td>
</tr>
<tr>
<td>_ertain_s</td>
<td>choo_z</td>
</tr>
<tr>
<td>_aw_n</td>
<td>villa_j</td>
</tr>
<tr>
<td>cli_m</td>
<td>publi_k</td>
</tr>
</tbody>
</table>