



Phoneme Matching

PA. 004

Final Phoneme Pyramid

Objective

The student will match final phonemes in words.

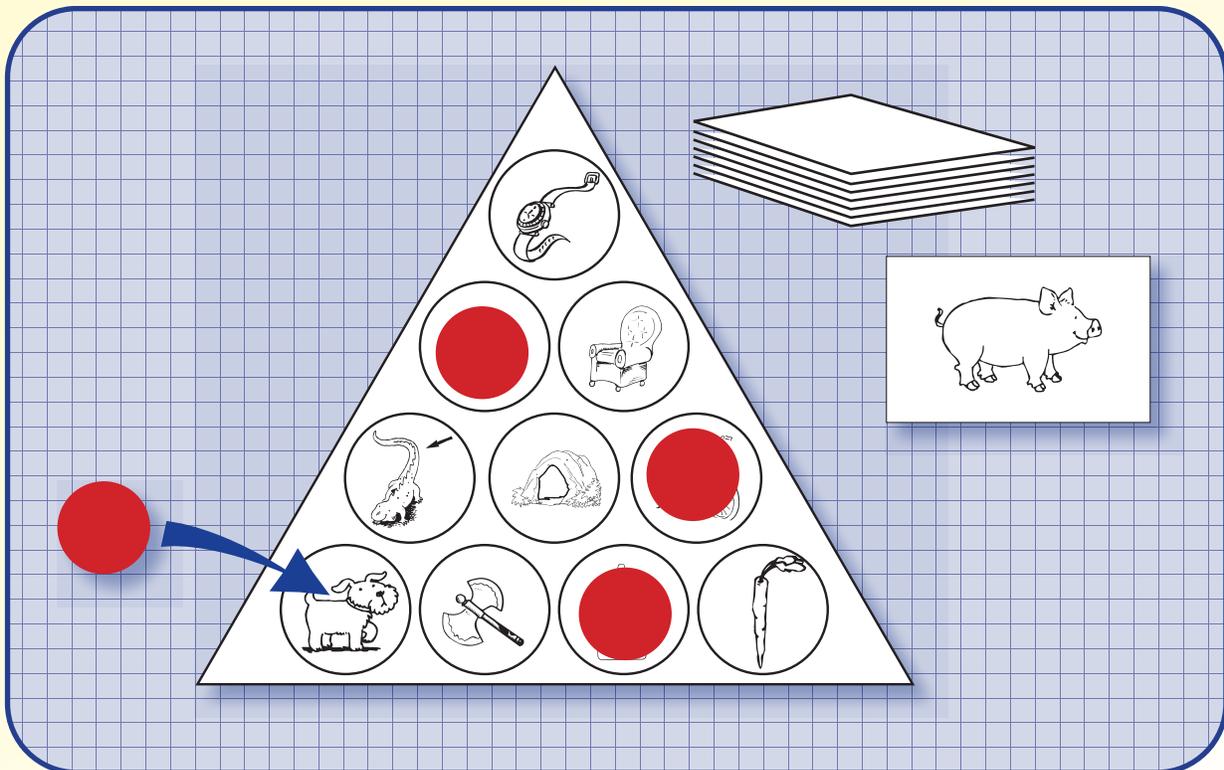
Materials

- ▶ Final Phoneme Pyramid picture boards
- ▶ Final phoneme picture cards
- ▶ Game pieces (e.g., counters)

Activity

Students match final phonemes by playing a board game.

1. Place picture cards face down in a stack at the center. Provide each student with a different Final Phoneme Pyramid picture board and game pieces.
2. Taking turns, students select a card from the stack, say the name and final phoneme of each picture. For example, “This is a picture of a pig and the final sound is /g/.”
3. Look for the picture on the Pyramid with matching final phoneme. If a match is made, say name of picture and final phoneme (i.e., “dog, /g/”). Place game piece on matching picture.
4. Return picture card to the bottom of the stack.
5. Continue activity until all matches are made.
6. Peer evaluation



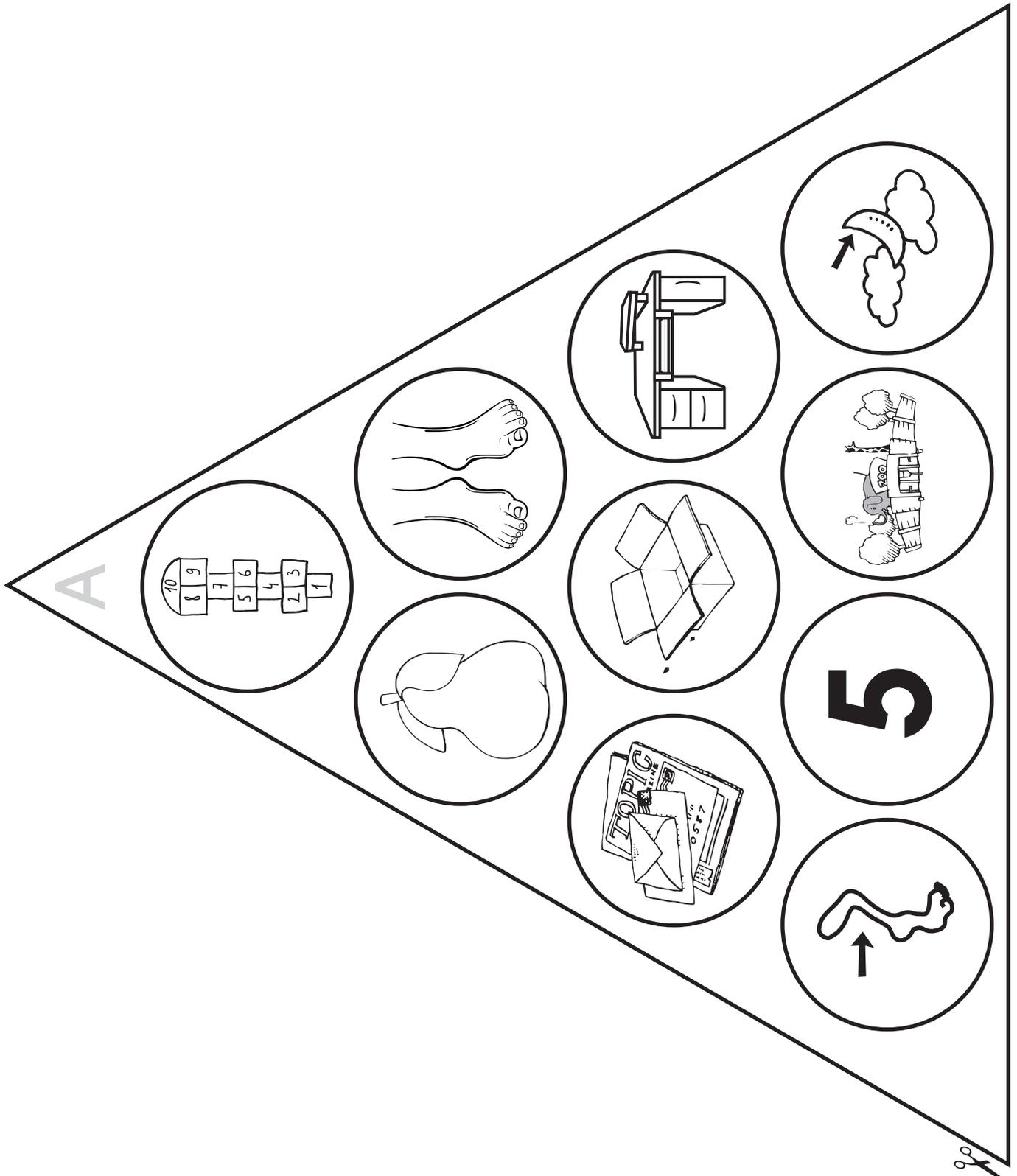
Extensions and Adaptations

- ▶ Sort picture cards by final phoneme.

Phonological Awareness

PA. 004

Final Phoneme Pyramid

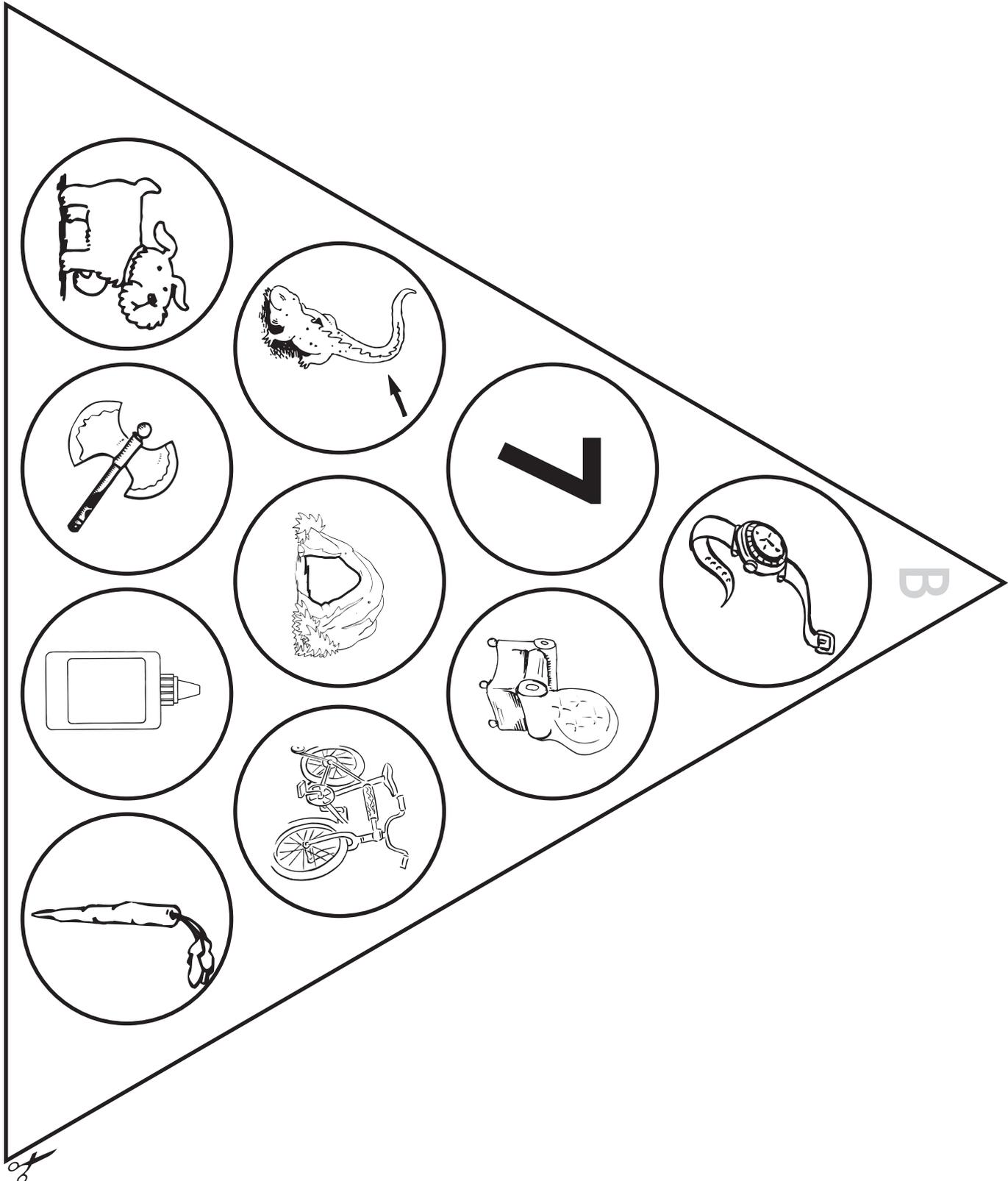


hopscotch, pear, feet, mail, box, desk, leg, five, zoo, moon

Phonological Awareness

Final Phoneme Pyramid

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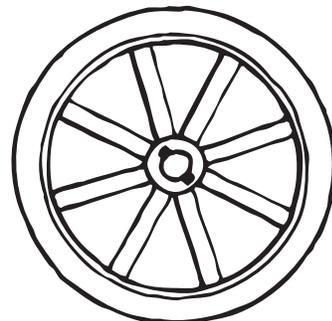
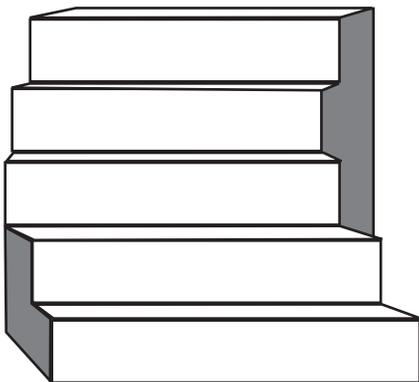
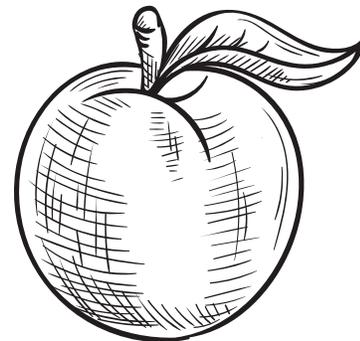
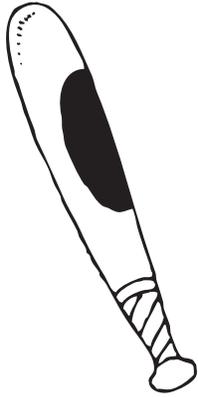


watch, seven, chair, tail, cave, bike, dog, ax, glue, carrot

Phonological Awareness

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Final Phoneme Pyramid



bat, doughnut, couch, peach, stair, hair, basketball, wheel

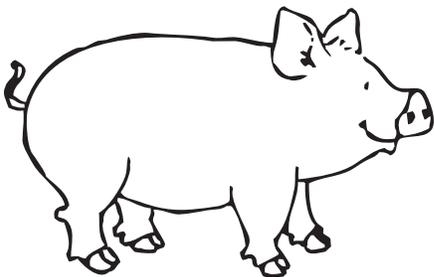
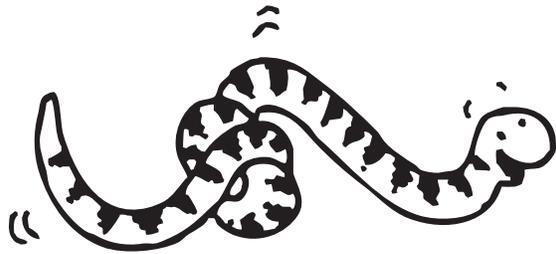
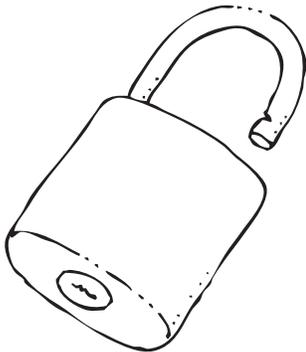
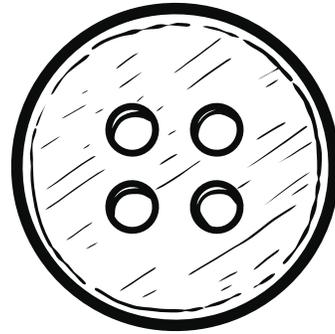
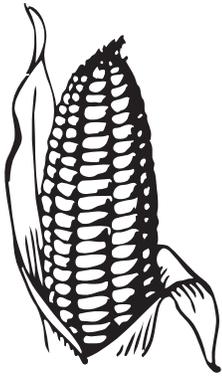
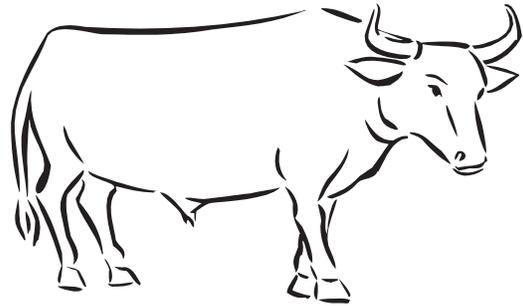


Phonological Awareness

Final Phoneme Pyramid

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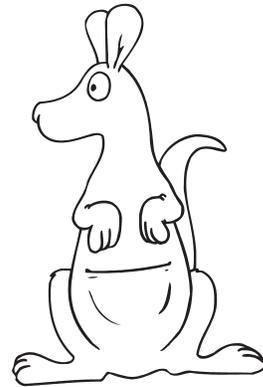
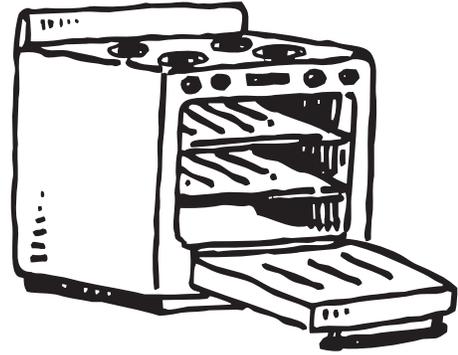
six, ox, corn, button, lock, snake, pig, frog



Phonological Awareness

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Final Phoneme Pyramid



sleeve, stove, igloo, kangaroo

