



Phonemic Awareness

PA.021

Phoneme Manipulating
Make It, Find It, Keep It

Objective

The student will manipulate phonemes in words.

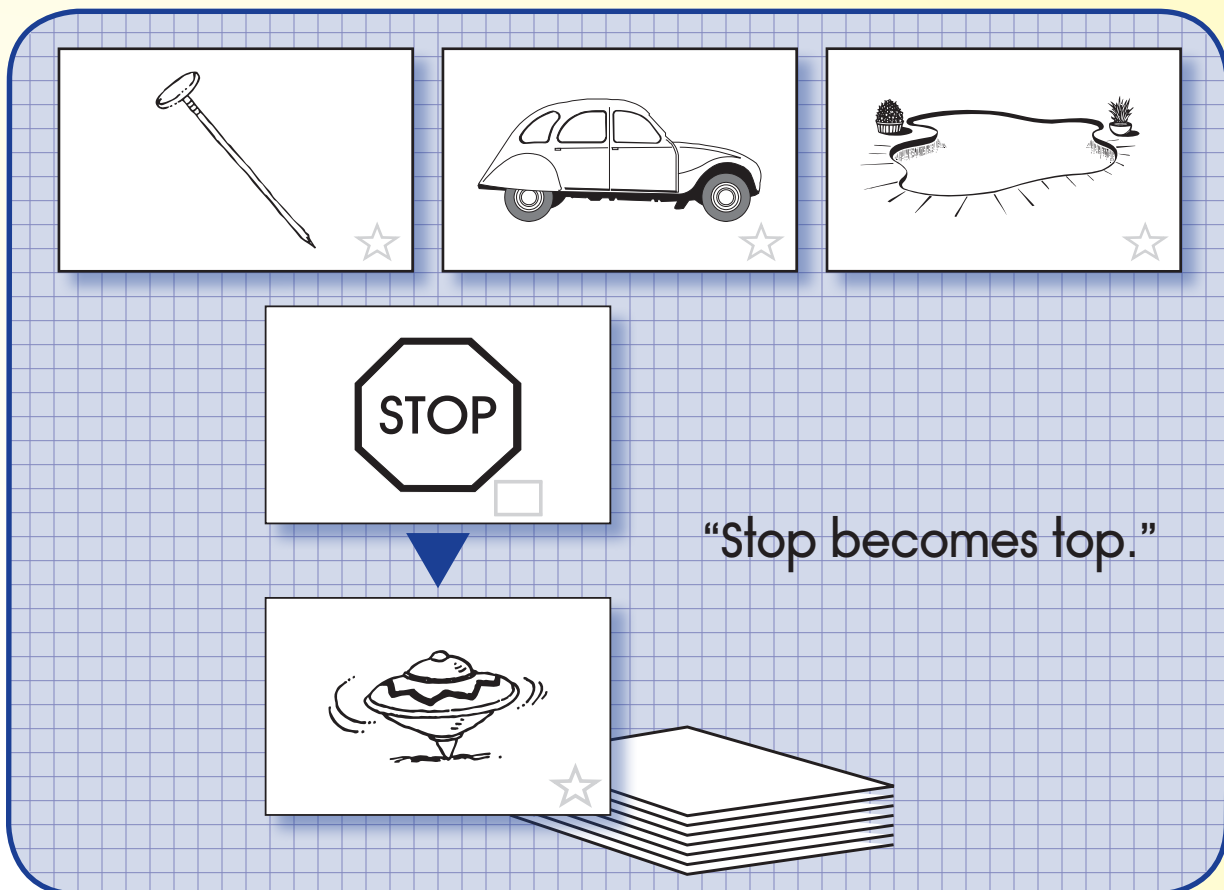
Materials

▶ Picture cards (Activity Master P.021.AM1a - P.021.AM1c)

Activity

Students manipulate initial phonemes in blends and match the new word to picture.

1. Divide picture cards by icon. Place cards with squares in a stack face down at the center. Place cards with stars face up in rows.
2. Taking turns, students select the top card from the stack (cards with squares) and name picture. Delete the initial phoneme and say resulting word (e.g., “stop becomes top”).
3. Look at the cards with star icons. Select the card of the new word (i.e., top). Keep the pair.
4. Reverse roles and continue until all matches are made.
5. Peer evaluation



The diagram shows a sequence of cards on a grid background. At the top, three cards with star icons in the bottom right corner contain illustrations of a top, a car, and a pond. Below these is a card with a square icon in the bottom right corner containing the word "STOP". A blue arrow points from the "STOP" card down to a card with a star icon in the bottom right corner containing an illustration of a sundae. To the right of the arrow, the text "stop becomes top." is written. A stack of several blank cards is shown at the bottom right.

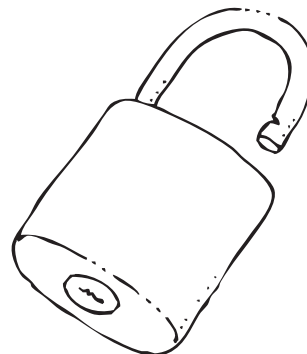
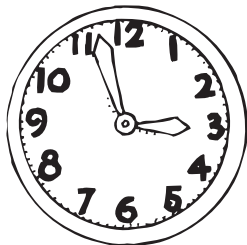
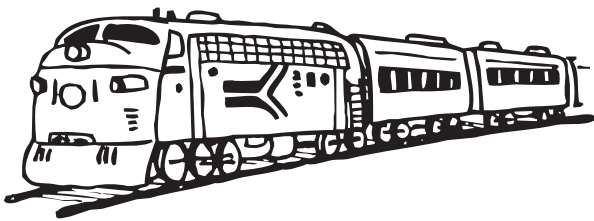
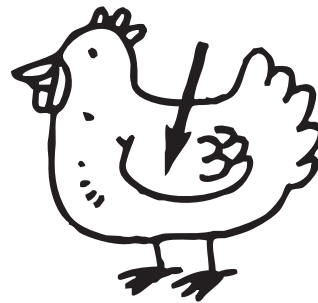
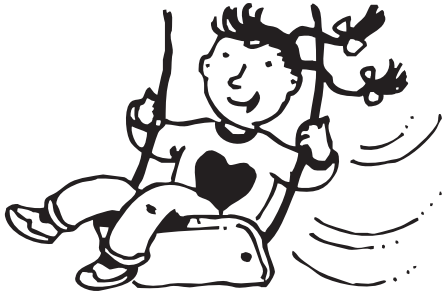
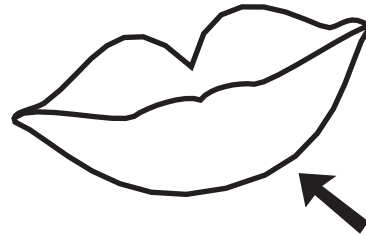
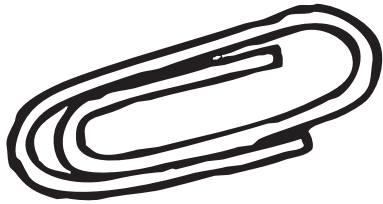
Extensions and Adaptations

- ▶ Count and record number of phonemes (Activity Master P.021.SS).
- ▶ Sort picture cards by number of phonemes.

Phonemic Awareness

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PA.021.AM1a



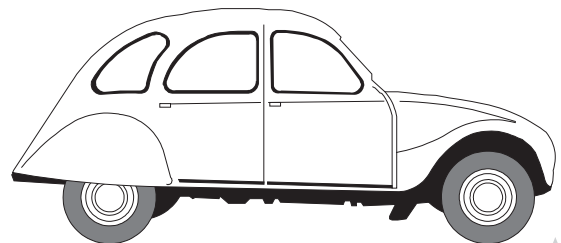
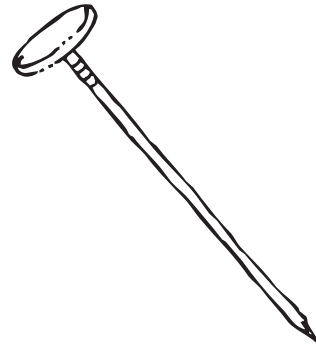
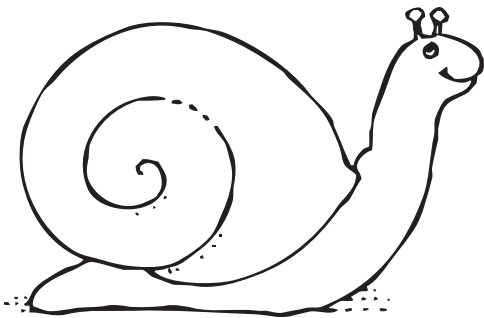
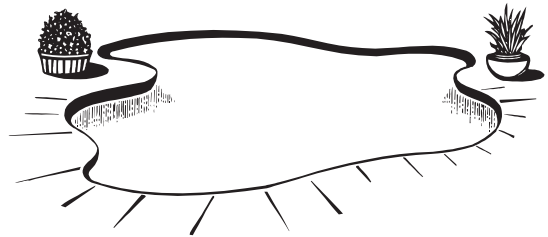
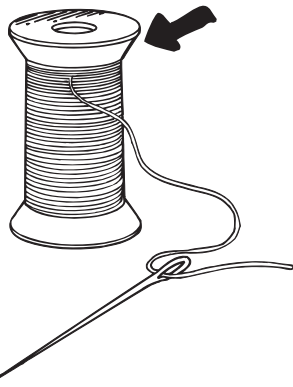
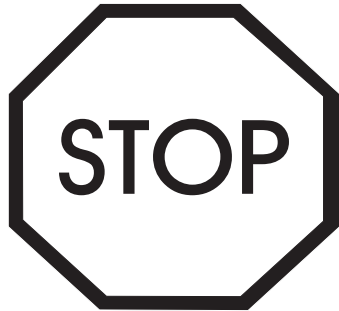
clip, lip, swing, wing, train, rain, clock, lock



Phonemic Awareness

PA.021.AM1b

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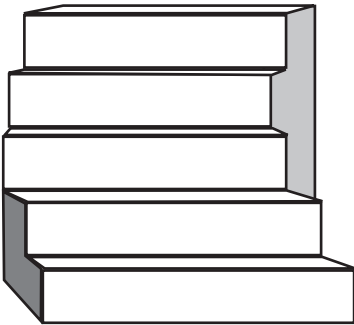
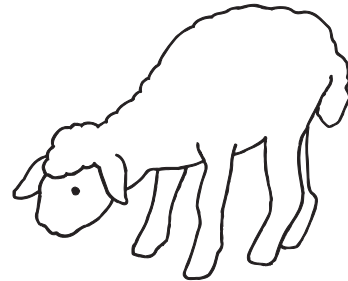
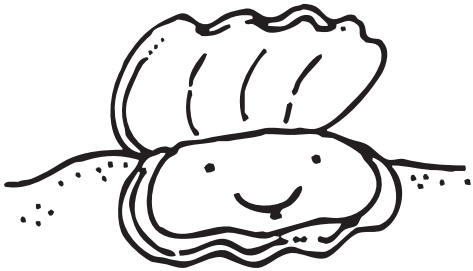
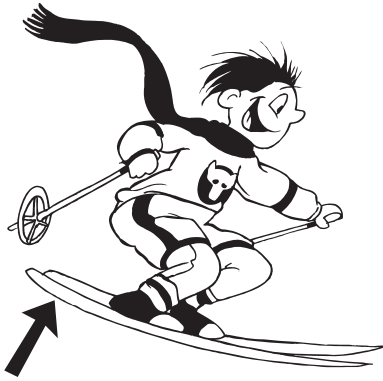
stop, top, spool, pool, snail, nail, scar, car



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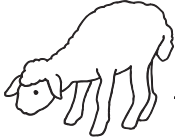




















ski, key, clam, lamb, stair, tear, clap, lap



Name _____

PA.02 I.SS

Make It, Find It, Keep It

 _____Phonemes	 _____Phonemes	 _____Phonemes
 _____Phonemes	 _____Phonemes	 _____Phonemes
 _____Phonemes	 _____Phonemes	 _____Phonemes
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